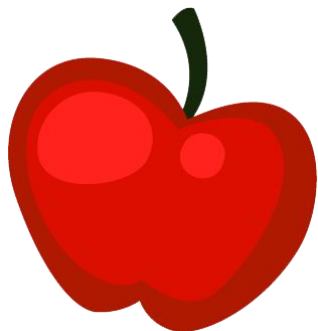


Light energy

If an object gives off light, draw arrows showing the light.



One of these objects gives off both light and sound.

Circle it.